

COL750: Foundations of Automatic Verification (Jul-Dec 2024)

CTL Model Checking and BDDs¹

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¹reusing slides created by Prof. Jacques Fleuriot, University of Edinburgh
(<https://homepages.inf.ed.ac.uk/jdf/>)

```
function SATEX ( $\phi$ )  
  /* determines the set of states satisfying EX  $\phi$  */  
  local var  $X, Y$   
  begin  
     $X := \text{SAT}(\phi)$ ;  
     $Y := \text{pre}_{\exists}(X)$ ;  
    return  $Y$   
  end
```

```
function SATEU( $\phi, \psi$ )  
  /* determines the set of states satisfying  $E[\phi U \psi]$  */  
  local var  $W, X, Y$   
  begin  
     $W := \text{SAT}(\phi)$ ;  
     $X := S$ ;  
     $Y := \text{SAT}(\psi)$ ;  
    repeat until  $X = Y$   
    begin  
       $X := Y$ ;  
       $Y := Y \cup (W \cap \text{pre}_{\exists}(Y))$   
    end  
    return  $Y$   
  end
```

```
function SATEG ( $\phi$ )  
/* determines the set of states satisfying EG  $\phi$  */  
local var  $X, Y$   
begin  
   $Y := \text{SAT}(\phi)$ ;  
   $X := \emptyset$ ;  
  repeat until  $X = Y$   
  begin  
     $X := Y$ ;  
     $Y := Y \cap \text{pre}_{\exists}(Y)$   
  end  
  return  $Y$   
end
```

CTL Model Checking with Fairness

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- recall the mutex example, where processes were allowed to stay in their critical section as long as required
- this can lead to violation of the liveness constraint $AG (t_1 \rightarrow AF c_1)$
- we would like to ignore such paths (assuming that the processes would eventually exit from its critical section after some finite time)

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- recall the mutex example, where processes were allowed to stay in their critical section as long as required
- this can lead to violation of the liveness constraint $AG (t_1 \rightarrow AF c_1)$
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- In LTL, we could handle this by saying $GF \neg c_2 \rightarrow \phi$

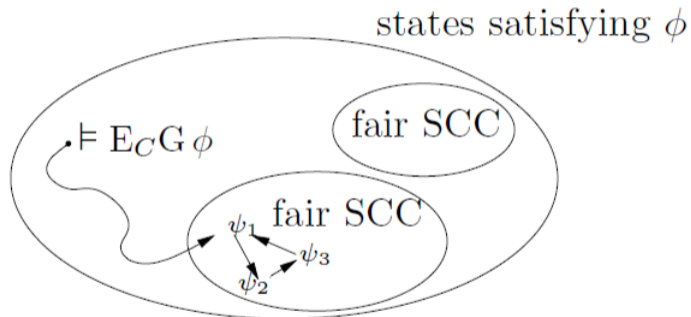
CTL Model Checking with Fairness

- CTL does not allow us to pick **fair** paths
- NuSMV allowed us to write FAIRNESS constraints
- NuSMV can handle only simple fairness constraints (of the form: **ϕ is true infinitely often**)
- fairness constraints may be more complex (e.g. **if ϕ is true infinitely often, then ψ is true infinitely often**)

Handling Simple Fairness

- Let $C := \{\psi_1, \psi_2, \dots, \psi_n\}$ be n fairness constraints
- A computational path is called fair wrt these if every ψ_i is true infinitely often along that path
- Let A_C and E_C denote the operators A and E restricted to fair paths
- $E_C U$, $E_C X$, and $E_C G$ form an adequate set
- We need to handle only $E_C G$

Handing $E_C G$



State-space Explosion

- abstraction, decomposition, induction
- efficient data structures (binary decision diagrams)

Boolean functions

- an important descriptive formalism for many hardware and software systems
- efficient representation is desirable
- a boolean function of n arguments is a function from $\{0, 1\}^n$ to $\{0, 1\}$
- truth tables and propositional formulas are two different representations of boolean functions
- we may also represent them by subclasses of propositional formulas (e.g. CNF, DNF)
- different representations have different advantages and disadvantages

Binary Decision Diagrams

- was invented in the 1990s
- enabled the first practical SAT solver
- modern SAT solvers use CDCL

Thank you!